

Polymorphism with Typed Holes

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Trends in Functional Programming (TFP)

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Introduction

- Live programming
 - Continuous feedback to programmer.
 - Must address semantics of incomplete programs.
 - Gradual Typing
- History of gradual typing and polymorphism
 - Fulfilling both parametricity and the gradual guarantee is hard.
 - Igarashi et al 2017, New et al 2020, Labrada et al 2022



The System

- Based off the system in Hazelnut Live (PACMPL 2019)
- Core feature: Typed Holes
 - During elaboration, store what type each hole needs to be in a “hole context”.

```
let x = 2 +  in
```

```
let y = 5 in 3 * x + 2 * y
```

```
≡ 3 * (2 + ) + 10
```

The System

- User-facing gradually typed calculus
 - Bidirectionally Typed
- Internal cast calculus
 - Terms reduced during execution.
- Add rules for type functions to both.



The System

- Add bidirectional typing rules:

$\boxed{\Sigma; \Gamma \vdash e \Rightarrow \tau}$ Expression e synthesizes type τ in context $\Sigma; \Gamma$

$$\frac{\text{STLAM} \quad \Sigma, \alpha; \Gamma \vdash e \Rightarrow \tau}{\Sigma; \Gamma \vdash \Lambda \alpha. e \Rightarrow \forall \alpha. \tau}$$

$$\frac{\text{STAP} \quad \Sigma \vdash \tau_1 \quad \Sigma; \Gamma \vdash e \Rightarrow \tau_2 \quad \tau_2 \blacktriangleright_{\forall} \forall \alpha. \tau_3}{\Sigma; \Gamma \vdash e [\tau_1] \Rightarrow [\tau_1 / \alpha] \tau_3}$$

$\boxed{\Sigma; \Gamma \vdash e \Leftarrow \tau}$ Expression e analyzes against type τ in context $\Sigma; \Gamma$

$$\frac{\text{ATLAM} \quad \tau_1 \blacktriangleright_{\forall} \forall \alpha. \tau_2 \quad \Sigma, \alpha; \Gamma \vdash e \Leftarrow \tau_2}{\Sigma; \Gamma \vdash \Lambda \alpha. e \Leftarrow \tau_1}$$

Remark: STLAM doubles up on introduction forms, but improves power of system.

The System

- Add elaboration and type assignment rules.
 - Nothing novel, omitted for brevity; see paper for details.
- Add instruction transitions using *type substitution*.

$d \longrightarrow d'$ d takes an instruction transition to d'

ITTLAM

$$\frac{}{(\Lambda\alpha. d) [\tau] \longrightarrow [\tau/\alpha]d}$$

ITTAPCAST

$$\frac{}{d \langle \forall\alpha_1. \tau_1 \Rightarrow \forall\alpha_2. \tau_2 \rangle [\tau] \longrightarrow d [\tau] \langle [\tau/\alpha_1]\tau_1 \Rightarrow [\tau/\alpha_2]\tau_2 \rangle}$$

- Previously avoided due to violating parametricity.

Properties

- Show that we are a conservative extension of the Hazelnut Live System
 - Any term typable by the bidirectional typed system has an elaboration.
 - Any elaborated term comes from a term typable by the bidirectional system.
 - The elaboration is unique.
 - The elaborated term gets assigned a type consistent with the original type.
 - Type assignment is unique.
- Anything true of the cast calculus can be lifted to the gradually typed calculus.



Properties

- Type safety: preservation & progress
- Complete type safety: If the program has no holes, execution ends in a value.
 - Generalizes System F.
- Mechanized in Agda
 - (modulo another property that isn't fully developed yet -- fill and resume)



Parametricity?

- By using substitution typing, we knowingly violate parametricity:
 - `1 <Int => ? => X>`
 - Will succeed if Int is substituted for X.
 - Will cast fail if (e.g.) Bool is substituted for X.
 - Previous authors' systems force failure in all instantiations.
- We are more permissive in what programs may be evaluated.
- Conjecture: weakening of parametricity.
 - Parametric behavior between terminating programs.
 - No guarantees for erroring executions.



Implementation

- Added to the Hazel live programming environment.
- Live demo available (guided demo now!).
- <https://hazel.org/build/poly-adt-after2/>
 - Currently in a PR, hopefully merge to dev soon





Demo

Implicit Polymorphism

Explicit

- Transparent
- Consistent
- Controllable

Implicit

- Compact
- Flexible



Implicit Polymorphism

Compromise: Automatic Insertions

- Compact (folding)
- Flexible (recomputed)
- Transparent
- Consistent
- Controllable



Implicit Polymorphism

*mockups

```
let map : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] = • in  
map*(string_of_int)([1,2,3,4,5])
```

Γ EXP ? Variable reference : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] with X as Int , Y as String

```
let map : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] = • in  
map @<Int>@<String> (string_of_int)([1,2,3,4,5])
```

Q Automatically inserted type application

Implicit Polymorphism

*mockups

```
let map : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] = • in  
map!(string_of_int)([true, false])
```

Γ EXP [?] Variable reference : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] with X **unsolved** , Y as String

```
let map : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] = • in  
map @<!!>@<String> (string_of_int)([true, false])
```

Γ TYP [?] conflicting constraints Bool Int

Implicit Polymorphism

Mark Insertion

Total Type Error Localization and Recovery with Holes

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POPL '24



Implicit Polymorphism

Mark Insertion

Judgement form:

$$\Gamma \vdash e \rightsquigarrow \check{e} \Rightarrow \tau$$

$$\Gamma \vdash e \rightsquigarrow \check{e} \Leftarrow \tau$$

Example:

$$\frac{\Gamma \vdash e_1 \rightsquigarrow \check{e}_1 \Rightarrow \tau \quad \tau \blacktriangleright_{\nearrow} \quad \Gamma \vdash e_2 \rightsquigarrow \check{e}_2 \Leftarrow ?}{\Gamma \vdash e_1 e_2 \rightsquigarrow (\check{e}_1)_{\blacktriangleright_{\nearrow}}^{\Rightarrow} \check{e}_2 \Rightarrow ?}$$

Implicit Polymorphism

Type Application Insertion

$$\frac{\Sigma; \Gamma \vdash e_1 \wp \check{e}_1 \Rightarrow \tau \quad \tau \blacktriangleright_{\neq} \quad \forall^\square(\tau) \blacktriangleright_{\rightarrow} \tau_3 \rightarrow \tau_4 \quad \Sigma; \Gamma \vdash e_1 \text{ [?] } e_2 \wp \check{e}_3 \Rightarrow \tau_2}{\Sigma; \Gamma \vdash e_1 e_2 \wp \check{e}_3 \Rightarrow \tau_2}$$

$$\frac{\Sigma; \Gamma \vdash e_1 \wp \check{e}_1 \Rightarrow \tau \quad \forall^\square(\tau) \blacktriangleright_{\neq} \quad \Sigma; \Gamma \vdash e_2 \wp \check{e}_2 \Leftarrow ?}{\Sigma; \Gamma \vdash e_1 e_2 \wp (\check{e}_1)_{\blacktriangleright_{\neq}}^{\Rightarrow} \check{e}_2 \Rightarrow ?}$$

Implicit Polymorphism

Type Hole Inference

POPL '24:

```
let f: ! = 2 in if  then f(2) else
```

Γ TYP conflicting constraints Int Int ->

```
let f: Int -> = 2 if  then f(2) else
```

Γ TYP conflicting constraints Int Int ->

Implicit Polymorphism

Type Hole Inference

Higher order unification: **undecidable**

→ Eager substitution

```
let map : forall X -> forall Y -> (X -> Y) -> [X] -> [Y] = in
map @<Int>@<String> (string_of_int)([1,2,3,4,5]) *mockup
```

Q Automatically inserted type application



Questions?